



## GY-HC550U/GY-HC550E/GY-HC500U/GY-HC500E/ GY-HC500SPCU/GY-HC550ESB Firmware Update (V0300)

This is a notification on the addition of new features, feature modifications and onscreen display changes. Please read this together with the "INSTRUCTIONS".

● is the default value.

- **When [Network] → [Live Streaming] → [Optional Adapter] is configured to "Enable", the [Frame Rate] can be set to 4:2:0/10bit.**

When [Optional Adapter] is configured to "Enable", select [Network] → [Live Streaming] → [Frame Rate]

[Setting Values: 60p  4:2:2/10, 60p  4:2:0/10, 60p, 30p] (When [  A Frame Rate] is "60p")

[Setting Values: 50p  4:2:2/10, 50p  4:2:0/10, 50p, 25p] (When [  A Frame Rate] is "50p")

- **The [Overlay Settings] → [Output] → [SDI (Fixed)] item has been changed to [SDI/LCD/VF].**  
**550 SPC**

[Overlay Settings] → [Output] → [SDI/LCD/VF]

- On:

Displays the overlay image on the SDI output, LCD output and VF output.

- Off:

Does not display the overlay image on the SDI output, LCD output and VF output.

[Setting Values: ●On, Off]

Memo : \_\_\_\_\_

- This is fixed at "On" when [Network] → [Live Streaming] → [Optional Adapter] is configured to "Enable".

- **Backup Rec can be used even when [  A Format] is configured to "Exchange" (U model)/ "MP4" (E model).**

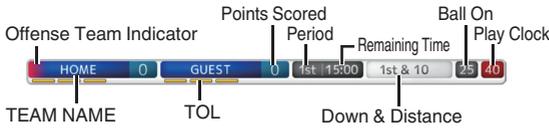
Memo : \_\_\_\_\_

- Only video is recorded, the audio is not recorded.

**SPC**

- **The scoreboard for Scoreboard overlay Football (U model)/American Football (E model) has been changed and new features are added.**

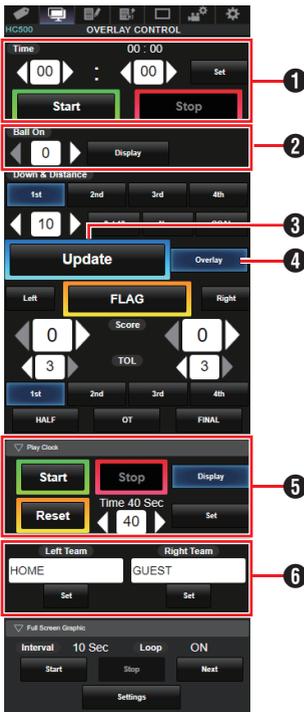
The scoreboard has been changed.



“Ball On” and “Play Clock” are added to the items displayed.

Memo : \_\_\_\_\_

- To make use of the new features by importing an SDP file, generate the SDP file using an SDP Generator that supports Ball On and Play Clock.



- 1 Time  
The start time entered is reflected on the score overlay by pressing the [Set] button.
- 2 [Display] Button  
Display or hide Ball On area.
- 3 [Update] Button  
Reflects numerical values such as score and distance on the score overlay.
- 4 [Overlay] Button  
Turns the score overlay on or off.
- 5 [Display] Button  
Display or hide Play Clock area.  
[Reset] Button for Play Clock  
Reset the value(in seconds) set.  
[Set] Button  
Confirm the value (in seconds) when [Reset] button is pressed.
- 6 Team Name (for text input)  
If the SDP file selected in the menu item [Overlay Settings] → [Layout] contains more than one team name image, this item is grayed out and text input is disabled.

**SPC**

- **[Play Clock] has been added to [Overlay Settings] → [Sportzcast] → [Settings] → [Score Input Source].**

For selecting the data reference source for the play clock.  
[Setting Values: ●Sportzcast, Web]

Memo : \_\_\_\_\_

- [Settings] cannot be selected when [Overlay Settings] → [Sportzcast] is configured to “Connect”.

**SPC**

- **“EZW” has been added to [Camera Function] → [Camera Angle[Tagging]].**